

**+**

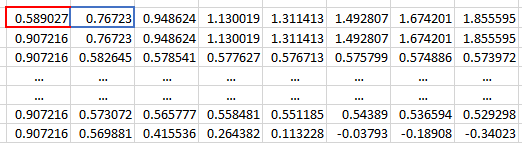
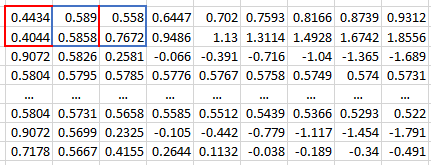
Output *Elementwise Addition*

*Output* Konvolusi Terakhir

pada Blok Resdiual (f(h1))

*Output* *Skip Connection*

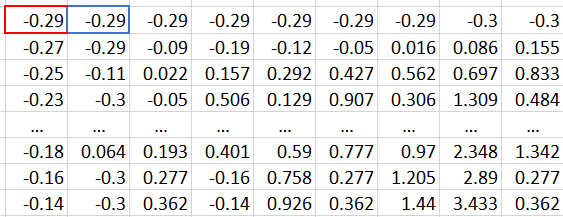
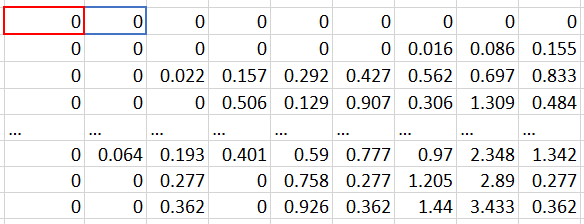
(h1)



Max Pooling

Hasil Akhir Lapisan Konvolusi Pertama

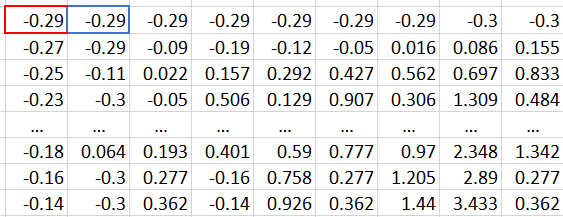
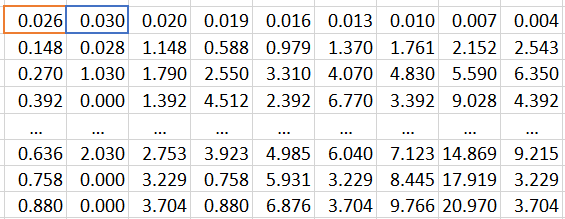
Hasil Max Pooling



ReLU

Hasil Akhir Lapisan Konvolusi Pertama

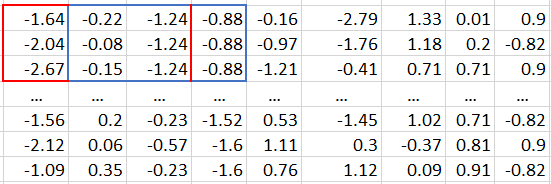
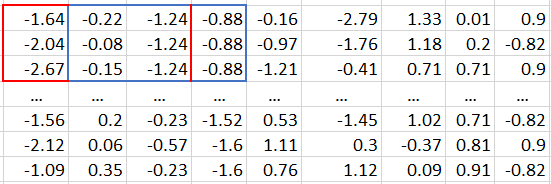
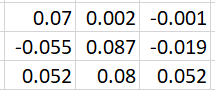
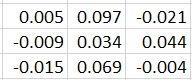
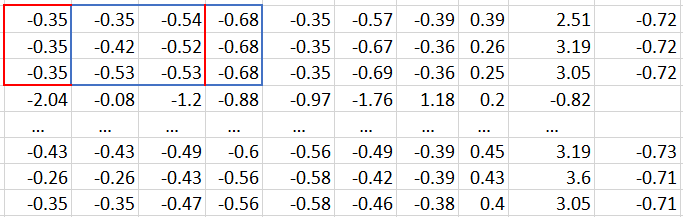
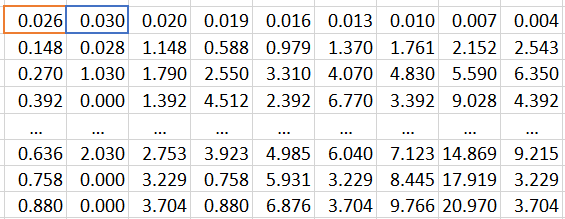
Hasil Batch Normalization

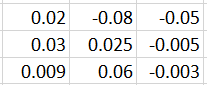


Batch Normalization

Hasil Batch Normalization

Output lapisan konvolusi pertama



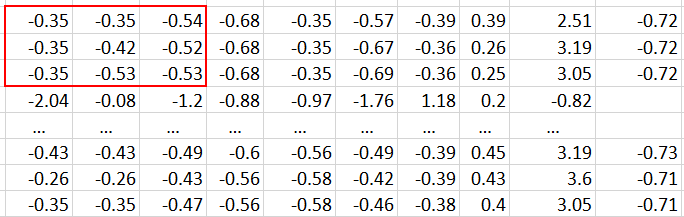
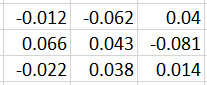
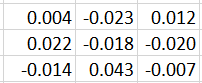


**X**

Output lapisan konvolusi pertama

Input

Kernel 3x3



-0.002

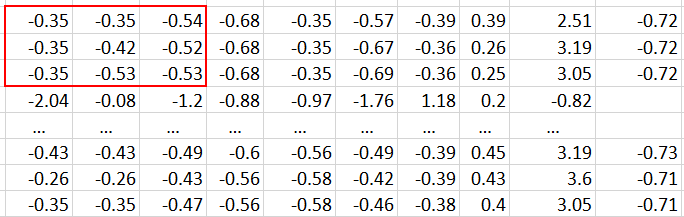
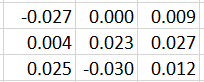
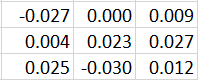
Nilai untuk titik (0,0)

Hasil konvolusi untuk titik (0,0)

Input channel 3 dengan padding

Kernel 3x3

**X**



0.042

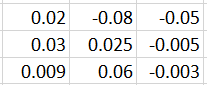
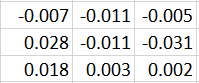
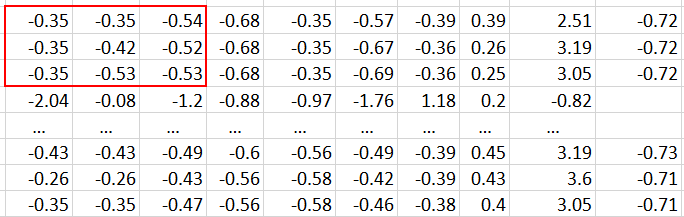
Nilai untuk titik (0,0)

Hasil konvolusi untuk titik (0,0)

Input channel 2 dengan padding

Kernel 3x3

**X**



-0.014

Nilai untuk titik (0,0)

Hasil konvolusi untuk titik (0,0)

Input channel 1 dengan padding

Kernel 3x3

**X**